### RLearning:

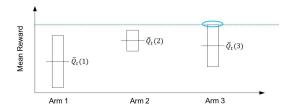
Short guides to reinforcement learning

Unit 1-3: Upper Confidence Bound

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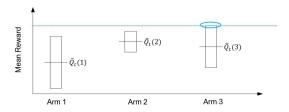
# How to learn by being optimistic in the face of uncertainty?

### Which action should we pick?



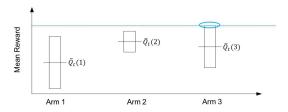
- ▶ The more uncertain we are about an action-value...
- ► The more important it is to explore that action
- ▶ It could turn out to be the best action!

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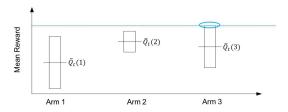
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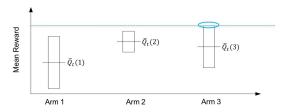
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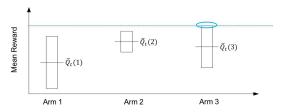
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### Which action should we pick?



### After picking arm 3:

- ▶ We become less uncertain about its value
- We are more likely to pick another action
- ▶ The idea is to always try the best arm, where "best" includes
  - exploitation (average observed reward) and
  - exploration (uncertainty about observed reward)

**(?**)

### Convergence

- ► Theorem: An optimistic strategy that always selects  $\underset{a}{\operatorname{argmax}} U_t(a)$  will converge to  $a^*$ .
- Proof by contradiction:
  - Suppose that we converge to suboptimal arm a after infinitely many trials
  - ▶ Then  $\overline{Q}(a) = U_{\infty}(a) \ge U_{\infty}(a') = \overline{Q}(a') \quad \forall \ a'$
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- ► Problem: We can't compute an upper bound with certainty since we are sampling

### Upper Confidence Bounds

▶ Estimate an upper confidence  $U_t(a)$  for each action value  $\Rightarrow$  Such that with high probability

$$q(a) \leq \underbrace{\overline{Q}_t(a)}_{ ext{estimated mean}} + \underbrace{U_t(a)}_{ ext{estimated Upper Confidence}}$$

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- ▶ Upper confidence depends on number of times action *a* has been selected:
  - ▶ Small  $N_t(a) \Rightarrow \text{large } U_t(a)$  (estimated value is uncertain)
  - ▶ Large  $N_t(a)$   $\Rightarrow$  small  $U_t(a)$  (estimated value is accurate)

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- Select action maximizing Upper Confidence Bound (UCB):

$$a_t = rg \max_{a \in \mathcal{A}} \left[ \overline{Q}_t(a) + U_t(a) \right]$$

### Hoeffding's Inequality

▶ Let  $X_1, ..., X_t$  be *i.i.d.* random variables in [0, 1], and let

$$\overline{X}_t = rac{1}{t} \sum_{ au=1}^t X_ au$$
 be the sample mean. Then

$$\mathbb{P}\left[\mathbb{E}[X] > \overline{X}_t + u\right] \le e^{-2tu^2}$$

We will apply Hoeffding's Inequality to rewards of the bandit conditioned on selecting action a

$$\mathbb{P}\left[Q(a) > \overline{Q}_t(a) + U_t(a)\right] \leq e^{-2N_t(a)U_t(a)^2}$$

### Calculating Upper Confidence Bounds

- Pick a probability p that true value exceeds UCB
- Now solve for  $U_t(a)$

$$e^{-2N_t(a)U_t(a)^2}=p$$

$$U_t(a) = \sqrt{\frac{-\log p}{2N_t(a)}}$$

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- ▶ Reduce p as we observe more rewards, e.g.  $p = t^{-c}$ , c = 4
  - ightharpoonup (note: c is a hyper-parameter that trades-off explore/exploit)
- ▶ Ensures we select optimal action as  $t \to \infty$

$$U_t(a) = \sqrt{\frac{2\log t}{N_t(a)}}$$

UCB: Three-Arm Example for t = 100

Arm	Pulls	Empirical mean	Exploration bonus	$UCB_a =$
a	N <sub>100</sub> (a)	$\overline{Q}_t(a)$	$\sqrt{\frac{2\log t}{N_t(a)}}$	$\overline{Q}_t(a) + bonus_t(a)$
1	30	0.70	$\sqrt{2\ln(100)/30} = 0.554$	1.254
2	50	0.50	$\sqrt{2\ln(100)/50} = 0.429$	0.929
3	20	0.60	$\sqrt{2\ln(100)/20} = 0.679$	1.279

Next selection: Arm 3 (highest UCB of 1.279)

### Upper Confidence Bound (UCB)

Choose a with highest Hoeffding bound

```
UCB(T)
    Q_t(a) \leftarrow 0, t \leftarrow 0, N_t(a) \leftarrow 0 \quad \forall a
    Repeat until t = T
          Execute \operatorname{argmax} \overline{Q}_t(a) + \sqrt{\frac{2 \log t}{N_t(a)}}
        Receive R_t(a)
        Q_t(a) \leftarrow Q_t(a) + R_t(a)
        \overline{Q}_t(a) \leftarrow \frac{N_t(a)\overline{Q}_t(a) + R_t(a)}{N_t(a) + 1}
        t \leftarrow t + 1, N_t(a) \leftarrow N_t(a) + 1
Return Q_t(a)
```

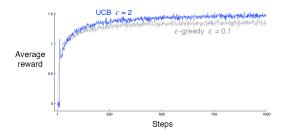
### Exploration vs Exploitation

### Upper Confidence Bound (UCB)

- ► A clever way of reducing exploration over time
- Estimate an upper bound on the true action values
- ► Select the action with the largest (estimated) upper bound:

$$a_t = rg \max_a \left[ Q_t(a) + c \sqrt{rac{\log t}{N_t(a)}} 
ight]$$

• where c > 0 controls the degree of exploration



### **UCB** Convergence

- ► **Theorem:** Although Hoeffding's bound is probabilistic, UCB converges.
- ▶ **Idea:** As t increases, the term  $\sqrt{\frac{2 \log t}{N_t(a)}}$  increases, ensuring that all arms are tried infinitely often. The higher  $N_t(a)$ , the more confident in the estimate for action a.
- ▶ Expected cumulative regret: Loss  $T = \mathcal{O}(\log T)$ 
  - Logarithmic regret

### References I

AUER, P., N. CESA-BIANCHI, AND P. FISCHER (2002): "Finite-time analysis of the multiarmed bandit problem," *Machine learning*, 47, 235–256.

## Takeaways

### What is Upper Confidence Bound (UCB)?

- Uses a probabilistic upper bound to guide action selection
- ► At each step, select action with highest empirical mean plus exploration bonus
- Ensures that all actions are tried enough times
- ▶ It and converges to the optimal arm
- Achieves logarithmic regret
- ▶ UCB often outperforms  $\varepsilon$ -greedy strategies in practice